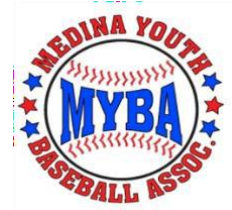




## Medina Youth Baseball Association, Inc.



### Recreation League Rules (revised 4/17/2023)

#### Rosters:

1. Medina Youth Baseball Association, Inc. (MYBA) is for Medina area boys and girls whose birthdates are between the designated dates listed on the annual Official MYBA registration form.
2. **3-4 Tee Ball Division and 5-6 Coach Pitch Division:**
  - a. Teams will be assembled by the Division Commissioner. For carpool purposes, the goal is to keep as many neighbors and classmates together as possible using voting precincts as a starting point.
3. The rosters in the **8U, 10U, 12U, 14U, and 16U Divisions** will be assembled through a league commissioner draft. Teams are permitted two player requests, including the coach's player. The goal is to have 11 or 12 players on each roster. Each team should have at least four background-checked parent volunteers (Head Coach, Assistant Coach and/or Team Manager).

#### Coaches:

1. All MYBA coaches are required to get a designated background check. No parent or coach may be in the dugout/bench area, coaching, or running a practice without the background check being submitted and approved by MYBA.
2. Coaches are to submit via email, all assistant coaches' e-mail, phone info, for immediate team contact for the purpose of communication in the absence of the head coach. This will be submitted before the season begins and will be forwarded to the league commissioner.
3. Medina Youth Baseball is an instructional league; all coaches have the duty to instruct all players about the basic fundamentals of baseball.
4. Medina Youth Baseball believes in all players having fun playing the game of baseball and ensuring that each player has been given the opportunity to improve his/her playing abilities.
5. Coaches are expected to act as positive role models, instruct the game of baseball, teach and advise players regarding outs, and to maintain a good atmosphere on the ball field.
6. Each head coach should teach fair sportsmanship through example and discussion with the players.
7. Each coach should instruct proper fielding, batting, and throwing techniques, as well as proper defensive positioning.
8. Players should learn that it is more important to play to the best of their ability during each game, not recording wins or losses.
9. During games and practices all coaches should wear the shirts that have been provided by MYBA and should refrain from wearing offensive or inappropriate attire.
10. Heckling or berating of the opposing teams' players is not allowed.
11. Each head coach will be given keys to the jo-boxes located at their particular field of play. No one is allowed to make copies of any MYBA-provided keys. Any loss of keys should be reported to the league commissioner. Each coach will ensure the boxes have been locked before leaving the field.
12. Both head coaches need to contact the league commissioner within 24 hours with the game results during the regular season and immediately after a playoff game.

13. Once the season has been completed, all head coaches will return any equipment, including jo-box keys, to the league commissioner within forty-eight hours after their team's last game.
14. Coaches are to check the MYBA website and/or with the league commissioners for any schedule changes or re-schedules of games due to weather.

## Fields

1. All games shall be immediately suspended at any sight of lightning by MYBA officials and coaches. Coaches and players must exit the playing field. Lightning sightings suspend game restart by 30 minutes (with the game time ending per the original start time restrictions).
2. Each head coach must ensure that all players have been picked up after the conclusion of each game. Parents must always ensure that arrangements to pick up their children have been made, in case of personal scheduling conflicts.
3. The head coach of the home team is responsible for contacting the commissioner regarding any uncompleted games due to weather. The commissioner will contact the scheduler for rescheduling games.
4. Each team will be given an equal amount of practice time on the field before the game starts.
5. Players and coaches may not wear metal spikes. **THIS IS A SAFETY FACTOR.** The 1st offense: remove cleats and immediate commissioner notification. 2nd offense: 2 game suspension with notification. 3rd offense: discipline board review and possible season ejection.
6. Home team will occupy the third base dugout or bench.
7. Dugouts/bench area will be cleaned of all debris after each game.
8. Player and fans shall not climb the fences nor sit on the jo-boxes.
9. If there is a second game scheduled on the same field, the teams playing the earlier game should remove themselves from the dugout/bench area as quickly as possible. Any post-game meetings should be held away from the playing field.
10. City of Medina employees are not permitted to work on any Medina City School properties until school has been dismissed for the summer.
11. There might not be field prep performed on the weekends.
12. Coaches should make every attempt to be at the field no less than 30 minutes prior to their scheduled time. If there has been inclement weather, the coaches should check the fields at least one hour prior to game time. If additional field prep is warranted, a volunteer ground crew will still have time to get this accomplished before the scheduled start, if a crew is available. Every reasonable effort should be attempted to complete each game on its assigned date and time.
13. **ALCOHOLIC BEVERAGES ARE NOT PERMITTED** at any MYBA endorsed game.
14. MYBA has a "NO SMOKING" policy near players, benches and grandstand areas during practices and games.
15. Any desired schedule changes shall be requested from the league commissioner. The league commissioner should be contacted as soon as possible to ensure that the particular games can be rescheduled.
16. Each head coach will be given keys to the jo-boxes located at their particular field of play. No one is allowed to make copies of any MYBA-provided keys. Any loss of keys should be reported to the league commissioner. Each coach will ensure the boxes have been locked before leaving the field.

**17. 3-4 Tee Ball Division:**

- a. Teams will play on fields at A.I. Root Middle School & Ella Canavan Elementary School.
- b. Each child needs to have a parent or an adult present at all practices and games.
- c. Each jo-box will be equipped with helmets, one set of throw down bases, two bats and a batting tee. A First Aid Kit is also included in the jo-box. Helmets are mandatory for all hitters and base runners.

**18. 5-6 Coach Pitch Division**

- a. Teams will play on fields at A.I. Root Middle School, Heritage Elementary, Blake Elementary, Ella Canavan, and Reagan Park.
- b. Each child needs to have a parent or an adult present at all practices and games.
- c. Each jo-box will be equipped with helmets, one set of throw down bases, two bats and a batting tee. A First Aid Kit is also included in the jo-box. Helmets are mandatory for all hitters and base runners.
- d. Helmet caddies will be used during each game by each team. They are to be stored properly in the jo-box after each game by rolling them up and snapping the caddy closed.

**19. 8U Division**

- a. The 8U Division will play on fields at A.I. Root Middle School, Heritage Elementary, Blake Elementary, Ella Canavan, and Reagan Park.
- b. Bases will be set at 50 feet. The pitcher mound will be set at 40 feet away from home plate.
- c. Bases will be the throw-down style.
- d. Both head coaches need to contact the league commissioner within 24 hours with the game results during the regular season and immediately after a playoff game.

**20. 10U Division**

- a. The 10U Division will play on fields at Reagan Park, Ray Mellert Park, Homestead and Cobblestone Park.
- b. Bases will be set at 60 feet. The pitcher mound will be set at 46 feet away from home plate.
- c. Hollywood bases and a base anchor dig-out tool will be stored in the jo-boxes.

**21. 12U Division**

- a. The 12U Division will play on fields that are scheduled on the appropriate parks for the respective league per scheduling.
- b. Bases will be set at 70 feet. The pitcher mound will be set at 50 feet away from home plate.
- c. Hollywood bases and a base anchor dig-out tool will be stored in the jo-boxes.
- d. If no umpires have shown up to work a scheduled game within ten minutes after the scheduled start time, each team will appoint one coach to umpire. That designated coach/plate umpire must work from a position behind the pitcher. The home team coach/umpire calls balls and strikes for innings 1, 3, and 5. The visiting team coach/umpire calls balls and strikes for innings 2, 4, and 6, as needed.

**22. 14U Division**

- a. The 14U Division will play on fields that are scheduled on the appropriate parks for the respective league per scheduling.
- b. For the 2023 season MYBA will be participating with neighboring communities for 14U and will adopt rules of the Wadsworth Youth Baseball (WYB) and Cloverleaf Youth Baseball (CYB) Leagues (attached below).
- c. Bases will be set at 80 feet. The pitcher mound will be set at 54 feet away from home plate (unless otherwise noted in the adoption WYB or CYB League Rules).

- d. Hollywood bases and a base anchor dig-out tool will be stored in the jo-boxes.
- 23. **16U Division**
  - a. The 16U Division will play on fields that are scheduled on the appropriate parks for the respective league per scheduling.
  - b. For the 2023 season MYBA will be participating with neighboring communities for 16U and will adopt rules of the Wadsworth Youth Baseball (WYB) and Cloverleaf Youth Baseball (CYB) Leagues (attached below).
  - c. Bases will be set at 90 feet. The pitcher mound will be set at 60 feet away from home plate (unless otherwise noted in the adoption WYB or CYB League Rules).
  - d. Hollywood bases and a base anchor dig-out tool will be stored in the jo-boxes.
- 24. **18U Division**
  - a. The 18U Division will play on fields that are scheduled on the appropriate parks for the respective league per scheduling.
  - b. For the 2023 season, MYBA 18U teams will be participating with neighboring communities in the Suburban Community Baseball League (SCBL) and will adopt the rules of the SCBL (attached below).

## Game Play

1. Players will not wear earrings, finger rings, watches or any other form of jewelry (seen or unseen) while on the playing field, in dugouts, or during practices or games. No bracelets or necklaces are allowed unless it's for medical reasons only.
2. No player playing the position of pitcher will wear sunglasses unless they are prescription glasses.
3. Players should be in uniform, but consideration should be taken for lost hats. If a player has registered after the league deadline, he/she may not have received a jersey in time for the first few games. The player should wear a T-shirt in the color of the team uniform if he has one available.
4. Players should avoid contact at all times when base running. Head-first sliding is not allowed, and players are not required to slide.
5. Any player who purposely throws any piece of equipment should be given a verbal warning. If the player commits a second offense, he/she must sit out the next two innings. If the offense is at the end of a game, that suspension will be enforced at the beginning of the next scheduled game.
6. No player is permitted to berate or use any verbal sounds to disturb the opposing player, coach, parent or person. This type of behavior shall be grounds for immediate removal from the field. Example: player saying "batter, batter, swing batter", or "he is an easy out" will not be permitted.
7. No player, coach, parent or any other person shall verbally abuse, berate, swear or intimidate any player, coach, parent or person. THIS TYPE OF BEHAVIOR SHALL BE GROUNDS FOR IMMEDIATE REMOVAL FROM THE FIELD.
8. Any coach or player who has been ejected from a game will be suspended for the next seven days. Any coach or player ejected a second time from a game will be suspended from all MYBA play for the remainder of the season. The second suspension will include regular season games and post-season tournaments for all leagues with which the player or coach may be involved.
9. If a coach, player, parent or person has been removed from a game, the board's approval may be required before that individual is permitted to attend or be involved with a future game or practice. Head coaches must report all occurrences to the appropriate division commissioner.
10. Game results and umpire judgment calls cannot be protested. Each head coach has the right to file a complaint and the MYBA Board Members will address any actions that might need to be taken. The majority of calls made by umpires are considered "judgment calls." These calls cannot be argued or protested.
11. Any complaints regarding umpires will require the proper procedure and form to be submitted to the Director of Umpires and will be reviewed. The "MURF" form can be found on the

website under "Front Office/Documents".

12. An Incident Report must be filled out by a coach detailing any injuries sustained by any player, coach, or spectator. The report may be used to document any other type of incident the head coach may deem necessary. The completed report must be forwarded to the division commissioner within 24 hours of the occurrence.
13. Players are not allowed to swing a bat unless they are on the on deck circle. This is to prevent injury in the bench or dugout area.
14. Every player shall be entered in the batting order. There shall be no changes to the batting order once the game has begun, unless a change is required due to injury or illness occurring to a player. Late arriving players may be added to the bottom of the line-up.
15. Any abuse of these rules should be reported to the division commissioner. If continued abuse of these rule's, commissioner will present to board for review for manager dismissal.
16. MANDATORY- No Exceptions: Any player playing in the catcher's position must wear a protective cup. Any player warming up a pitcher must wear a face mask and a protective cup.
17. No coach is permitted to change the season schedule. Only the division commissioner or his designated representative can make changes or adjustments to the schedule.
18. Umpire Rules
  1. The Umpire in Charge has the right to call or suspend a game due to weather. If there is any lightning all players will be removed from the field immediately.
  2. The Umpire in Charge will declare a game a forfeit due to lack of players.
  3. The Umpire in Charge has the right to eject any player, coach, parent or person for conduct reasons. Conduct reasons would include foul language, any physical contact with an Umpire, player, coach, parent of person and any failure to heed an umpire's previous warning.
  4. Coach Ejection: As an initial action, the Umpire will warn the coach and restrict him to the dugout area. If poor conduct persists, the Umpire will eject the coach. Upon ejection, the coach must leave the field. The coach will also, be suspended from the next regularly scheduled game.

**19. 3-4 Tee Ball Division:**

1. Each game will consist of Two innings and last no longer than one hour, time permitting. There will be a 30 minute skills practice that will be before each game, this will teach the kids the fundamentals of the game.
2. Instructional practice before each game: The practice plan will be divided up into 2 groups and they will switch after 15 minutes:
  - I. Group 1 - the Home team will be at the Batting Tee station (3 tees) on how to hit a baseball. Each child should get approx. 8-10 swings in. Will need a coach at every station.
  - II. Group 2 - the Visiting team will be working on how to catch a ground ball and base running drills.
3. Each inning will consist of every player on the offensive team batting once. No player may bat more than one time in an inning. There is no score keeping for any games.
4. Players should be in uniform (jersey and hat), but consideration should be taken for lost hats.
5. No more than 2 coaches can be placed throughout the playing field to assist with helping players learn the basic skills of baseball. Coaches are not permitted to touch the ball while the ball is in play.
6. There are no outs in.
7. Each team will have a bench coach. The bench coach will assist with the batting order and field positions and help maintain bench discipline.
8. All Players must rotate between the infield and outfield positions every inning. Playing

time throughout the season should be even for all players.

9. Players are not allowed to swing a bat unless they are up to bat or supervised by a coach. This is to prevent injury in the bench or dugout area.

**20. 5-6 Coach Pitch Division**

1. Teams will use batting tee's that are located in the jo-box. Coaches will pitch to players initially prior to the use of tees: this will help train players for hitting a live ball. Coaches will pitch from their knee(s) at 25 ft.
2. Each game will consist of four innings and last no longer than one hour. No inning may begin within five minutes of the end of the one-hour time limit. Both coaches should agree upon the start time of the game. That time will determine the time frame of the game.
3. Each inning will consist of every player on the offensive team batting once. No player may bat more than one time in an inning.
4. There will be no score keeping for any games played in the Coach Pitch/T-Ball league.
5. Players should be in uniform, but consideration should be taken for lost hats. If a player has registered after the league deadline, he/she may not have received a jersey in time for the first few games. The player should wear a T-shirt in the color of the team uniform if he has one available.
6. Teams will use all players on defense: a first baseman, a second baseman, a shortstop, a third baseman, one player at pitcher but only to field, and all the other players in the outfield. The catcher's position shall be un-occupied.
7. An emphasis will be placed on players learning to stay in their assigned defensive area during each play.
8. Coaches can place themselves throughout the playing field to assist with helping players learn the basic skills of baseball. Coaches are not permitted to touch the ball while the ball is in play.
9. Each coach will pitch to his/her team and each batter will receive a maximum of FIVE OVERHAND PITCHES. If the batter has not hit the pitched ball, the tee will be used. When hitting off the tee the batter is allowed to swing until the ball is hit into fair territory.
10. There are no walks or strikeouts.
11. Each batter has a possibility of a ground rule double if hit to the outfield. No runner/batter will advance more than 2 bases. Once the ball is thrown into the infield the play and any advancement of the runner's is stopped. The infield is being described as between the actual bases. The only exemption of this rule is the last batter of every inning; they can hit a homerun to clear the bases.
12. There are no outs in Coach/T-Ball. However, if an offensive player is out by the "normal rules" of baseball, that player will be sent back to his/her bench by his/her Coach. The offensive head coach will make the final decision, if the player is technically out. This rule is to help the players understand that there are "outs" in baseball, which will help prepare them for Farm 7-8.
13. There shall be NO LEAD-OFFS, STEALING or BUNTING IN T-Ball.
14. Each Coach Pitch/T-Ball team will have a Bench Coach. The bench coach will assist with the batting order and field positions and help maintain bench discipline.

15. All players will play every position during the season. All Players must rotate between the infield and outfield positions every 2 innings. Playing time throughout the season should be even for all players.
16. All batters and base runners are required to wear a batting helmet.
17. Players and coaches may not wear metal spikes.

## **21. 8U Division**

1. The 8U Division will use RIF5 safety balls for all games and practices.
2. Each game will consist of five innings and last no longer than one hour and thirty minutes. No inning may begin within five minutes of the end of the one-hour and 30 minutes game time limit. Both coaches should agree upon the start time of the game. That time will determine the time frame of the game.
3. Each inning will consist of three outs or maximum of all rostered batters. No player may bat more than one time in an inning unless matching a team that has more players.
4. Each inning will consist of three outs or maximum of all rostered batters. No player may bat more than one time in an inning unless matching a team that has more players.
5. The batting order must be maintained from inning to inning. Example, whomever was the last to bat (whether it was from an out or last batter) in a previous inning cannot lead off the next inning.
6. The 8U Division is an instructional league, but score keeping will be kept and the coaches will be responsible to forward the scores to the commissioner within 24 hours of the game. No umpires will be used during the regular season, but an official umpire will be present at the semi-final and championship game in the playoffs.
7. If the visiting or home team is ahead by at least ten runs after 3 innings, the game will be called complete due to the Mercy Rule being in effect.
8. Teams will use ten defensive players: a first baseman, a second baseman, a shortstop, a third baseman, one catcher, 4 outfielders and one at the pitcher position.
9. Coaches will pitch the entire game for the first 2 weeks of the season and will throw a maximum of 7 pitches to every batter. The third week, a coach will pitch the first 2 innings of the game and beginning in the 3rd inning the kids will pitch to each batter and throw no more than 4 pitches to every batter. If the hitter hasn't put the ball in play, the coach will then throw 3 remaining pitches to the batter. Each pitcher can pitch one inning or three consecutive outs. Kids pitch from 40' and the coaches pitch from around 25'. It is recommended that all coaches pitch from their knee or knees.
10. Each batter will receive a maximum of seven pitched balls during each at bat. If the batter doesn't put the ball in play after the 7th pitch, the batter will return to the bench and no out will be recorded. No at bat will end with a foul ball, then he/she will receive another pitch. Outs can only be recorded when the ball is hit into the playing field.
11. There are no walks or strikeouts.
12. Infield fly rule is excluded, there will be no balks, and the dropped third strike is not in effect.
13. Coaches will make every attempt to avoid interferences with a ball in play. It is a "live" ball if the pitching coach gets hit with a batted ball unless it is caught by the coach out of reflex. In this case, the ball is dead, and the batter is awarded 1st base and runners advance to the next base.
14. A base runner cannot advance on any overthrow, even when the ball goes out of play. If a batter hits a ball into the outfield, the batter and any other base runner may continue to

- run until the ball is thrown into the infield. If a base runner is between bases when the ball is thrown, he/she may attempt to advance to the next base. Once the ball is thrown into the infield, the play and any advancement of the **runners is stopped. The infield is being described as between the actual bases.**
15. There shall be NO LEAD-OFFS, STEALING or BUNTING in the 8U Division.
  16. All players will play every position during the season.
  17. All Players must rotate between the infield and outfield positions every 2 innings. Playing time throughout the season should be even for all players.
  18. No player will play the same position twice in any one game.
  19. All coaches will make every attempt to move players throughout all positions during the game.
  20. No player is able to play the same position for two consecutive innings nor play the infield for three consecutive innings.
  21. No players can play the Catching position for more than 1 inning per game.
  22. No player will sit out more than one consecutive inning per game unless he/she is injured or ill.
  23. The year-end tournament is single elimination tournament umpires will be provided for the semi-finals and final games.

## **22. 10U Division**

1. Each coach is provided with one dozen practice balls and one dozen game balls. Each team will provide one new game ball for each game, which will be provided by MYBA prior to the beginning of the season.
2. Games will consist of a maximum of six (6) innings and last no longer than one hour and fifty minutes. No inning may begin after the one hour and fifty-minute time limit. The starting time of the game is the originally scheduled start time, unless due to weather.
3. If the visiting team is ahead by at least ten runs after four innings, or the home team is ahead by ten runs after three and one-half innings, the game will be called complete.
4. Each half-inning consists of three outs or a maximum of 10 batters, except in the final inning where there will be allowed a maximum of 14 batters. The final inning will either be the 6th inning or when the umpire indicates that "this is the last inning".
5. When the tenth batter is at bat, the game is to be played as if there are two outs. A force play ends the inning. The team at bat must notify the umpire that the tenth batter is up.
6. With 2 outs and the batting teams catcher of record (the previous inning), is on base as a base runner. You are allowed to pinch run for the catcher to allow him to get the protective gear on to be ready for the next inning. This is to speed up the games. The player recording the last out will be the pinch runner.
7. Each team will have an official scorekeeper. After each half-inning, both scorekeepers will compare scorebooks to ensure a correct score and batting order.
8. The 10U Division regular season game can end with a tie score and that tie will be submitted as part of the teams' regular season records.
9. The 10U Division will use ten (10) defensive players, with four players being in the outfield.
10. Each team must have a minimum of eight players to begin the game. Each team has until the scheduled start time to fill the roster. Late arriving players will be added to the bottom of the batting order, once revolved order-cannot enter. A forfeit will be recorded if a team



does not meet the minimum number of players. If game is forfeited, umpires will be dismissed. Game time is from scheduled start time.

11. Coaches must coach from the dugout and not from the field of play when on defense. When a team is batting, only adult coaches are allowed in the coach's boxes on the first and third base side.
12. Each pitcher will be allowed to pitch two consecutive innings or six consecutive outs and throw no more than 65 pitches. Once a player has been removed from the pitcher's position, he is not permitted to pitch again during that particular game. A pitcher must be removed after a coach meets with the pitcher for the second time in an inning.
13. No pitcher is permitted to use any substance on the game ball that may change the flight characteristics on the ball. Pitchers must also pitch from the rubber-no exceptions will be made.
14. A pitcher must be replaced after he has hit three batters in one game. The umpire should issue a warning after the second hit batter. Coaches to advise umpires.
15. Intentional walking of batters is not allowed in the 10U Division.
16. Only one base is awarded to a base runner on an overthrow, regardless where the ball has been thrown.
17. If a batter hits a ball into the outfield, the batter and any other base runners may continue to run until the infield controls the ball. If a base runner is between bases when the ball is controlled, he/she may attempt to advance to the next base. Base coaches will not encourage the base runner to continue to run after the ball has been thrown into the infield.
18. If a player is injured and comes out of the game, he may miss an at-bat without penalty. The offensive team will notify the opposing team that the injured player's at bat will be skipped. An out will not be recorded. If the injured player recovers, with the approval of the coach, he may return to the game and will be re-inserted into the batting order in his original position.
19. There shall be NO LEAD-OFFS in the 10U Division.
20. Base Stealing is only permitted after the ball reaches the catcher's glove or passes the catcher. No base runner may attempt to steal home plate, this is for safety reasons. The catchers are encouraged to throw out the base runner when a base runner attempts to steal a base, and there will be no advancement on overthrows. When a team is winning by 10 or more runs, that team is not permitted to steal unless the score goes under the 10 runs.
21. The infield fly rule will not be in effect. No player will sit out more than one consecutive inning per game and no more than two innings per game, unless he/she is injured or is ill. Coaches will rotate turns for players between games for any 13-14 man rosters due to some players will require possible 3 innings. It will not be the same players every game.
22. Players should avoid contact at all times when base running. Headfirst sliding is not allowed except to return to previously occupied base. Headfirst sliding on advancement is an automatic out.
23. No defensive player will stand on a base unless he/she is preparing to make a play at that base. If the ball is not in the vicinity of the defensive player and he has deliberately blocked the base runner from touching the base, in the umpire's judgment, the base runner will be awarded the base.
24. Each team will have a BENCH COACH. The bench coach will assist with the batting order and field positions and help maintain bench discipline.

25. All coaches will make every attempt to move players throughout all positions. Coaches will make every attempt to move players from outfield to infield throughout the game. No player should play in the outfield more than two consecutive innings. Any abuse of this should be reported to the division commissioner. If continued abuse of this rule, commissioner will present to board for review for manager dismissal.
26. If your team is short players, you are allowed to "call up" a player from the 8U Division with both league commissioner's approval and advance notice is needed. The "call up" players must be placed at the bottom of the batting order; neither play the pitcher or catcher position, and preferably plays the outfield positions for most of the game. The team must have at least seven (7) of their own players and no more than two (2) "call up" players. This is only for the regular season and not permitted in the playoffs.
27. If no umpires have shown up to work a scheduled game within ten minutes after the scheduled start time, each team will appoint one coach to umpire. That designated coach/plate umpire must work from a position behind the pitcher. The home team coach/umpire calls ball and strikes for innings 1, 3, and 5. The visiting team coach/umpire calls balls and strikes for innings 2, 4, and 6, as needed.
28. The year-end tournament is single elimination tournament and usually takes place the week after the season is completed.
29. Championship game will be identical formats and be played per regular season rules (pending any addendums/rule updates that are agreed to by MYBA Board) with the exception that 6 full innings will be played or SURRENDER RULE. Weather should only postpone the completion of a game.
30. Post season seeding will be ranked based on records of wins over losses. Any ties will be based on TOTAL WINS, not percentages. Any ties will be broken in the following order:
  1. Head to Head winner
  2. Best Conference record
  3. Flip of coin by league commissioner
31. "Call Up" players are not permitted in the post season.

### **23. 12U Division**

1. Each coach is provided with one dozen practice balls and one dozen game balls. Each team will provide one new game ball for each game, which will be provided by MYBA prior to the beginning of the season.
2. Games will consist of a maximum of seven (7) innings. No inning may begin after the one hour and fifty minute time limit. The starting time of the game is the originally scheduled start time, unless due to weather.
3. If a game is called due to the weather or time limit, it is a regulation game if four and a half or four innings have been completed. If the time limit has been reached or game called due to the weather, and the home team is ahead after four and a half innings, the home team does not bat, and the game is over.
4. If the visiting team is ahead by at least ten runs after five innings, or the home team is ahead by ten runs after four and a half innings (Mercy Rule). If the visiting team is ahead by at least 20 runs after 3 full innings, (Surrender Rule) or the home team is ahead by at least 20 runs after 2 and a half innings, the game will be called complete.
5. Each half-inning consists of three outs or a maximum of 12 batters during innings one through four. When batter twelve is up to bat, the game is to be played as if there are two

- outs and the Coach needs to notify the Umpire and the opposing Coach that this will be the last batter of the inning. There will be no maximum batter limits after innings five.
6. There will be score keeping for all games played in 12U Division, each team will have an official scorekeeper. After each half-inning, both scorekeepers will compare scorebooks to ensure a correct score and batting order.
  7. A regular season game can end with a TIE Score and that tie will be submitted as part of the teams' regular season records.
  8. Each player will play a minimum of three (3) innings. A player's playing time may, however, be limited as a discipline problems and the coach will indicate this at the start of the game when rosters are exchanged.
  9. No player will sit out for more than one consecutive inning, no more than two innings per game, unless he/she is injured or is ill. Every player shall be entered in the batting order. There shall be no changes to the batting order once the game has begun, unless a change is required due to injury or illness occurring to a player. Late-arriving players will be added to the bottom of the line-up. During Innings 1 through 4, there will be a 12-batter limit
  10. Will use nine (9) defensive players.
  11. Each team must have a minimum of eight players to begin the game. Each team has until the scheduled start time to fill the roster. Late arriving players will be added to the bottom of the batting order, once revolved order- cannot enter. A forfeit will be recorded if a team does not meet the minimum number of players. If game is forfeited, umpires will be dismissed. Game time is from scheduled start time.
  12. Coaches must coach from the dugout and not from the field of play when on defense. When a team is batting, only adult coaches are allowed in the coach's boxes on the first and third base side.
  13. Each pitcher will be allowed to throw no more than 75 pitches in a game, three (3) consecutive innings or nine (9) consecutive outs and a maximum of six (6) innings during any seven (7) day period. Once a player has been removed from the pitcher's position, he is not permitted to pitch again during that particular game.
  14. A pitcher must be removed after a coach meets with the pitcher for the second time in an inning. No pitcher is permitted to use any substance on the game ball that may change the flight characteristics on the ball. A pitcher must be replaced after he has hit three batters in one game. The umpire should issue a warning after the second hit batter. Coaches to advice umpires.
  15. Any player who is warming up a pitcher must wear a face mask.
  16. A new pitcher is allowed eight (8) warm up pitches at the beginning of an inning. A returning pitcher is allowed five (5) warm up pitches at the beginning of an inning.
  17. Balks by pitchers will be called. Two (2) warnings will be given per pitcher, on the third warning, runners will advance one base.
  18. Intentional walks are not permitted.
  19. If a player misses an at-bat, an out will be recorded. Major League Baseball Rules apply for batting out of order.
  20. If a player must leave the game due to injury or illness, his batting order position on the first rotation will be an automatic out, after that batting position is moved forward and no additional out will be recorded.
  21. There shall be LEAD-OFFS in the 12U Division

22. When a pitcher's foot is on the rubber while holding the ball, no base runner may advance; otherwise, the ball is always live.
  23. A base runner may attempt a steal of a base other than home after the pitcher begins his delivery. No base runner may attempt to steal home plate for safety reasons except for an errant throw to any base. If a base runner attempts to steal home plate, except for an errant throw to any base, the umpire will automatically call him out.
  24. When a team is winning by 10 or more runs; base running is not permitted unless the lead drops under the 10 runs.
  25. The infield fly rule will be called in the appropriate situation by the umpire. Infield Fly Rule: Less than 2 outs and 1st and 2nd or bases loaded. (Must be a force out possibility)
  26. Headfirst sliding is not allowed except to return to previously occupied base. Headfirst sliding on advancement is an automatic out.
  27. Obstruction by a player will be called by the umpire, per Major League Baseball Rules.
  28. If a catcher is on base as a runner with two outs, he may be removed for a pinch runner. The pinch runner will be the batter who made the second out. If that batter is the pitcher, then the pinch runner will be the batter that made the first out.
  29. Players and coaches may not wear metal spikes. **THIS IS A SAFETY FACTOR.** The 1st offense: remove cleats and immediate commissioner notification. 2nd offense: 2 game suspension with notification. 3rd offense: discipline board review and possible season ejection.
  30. If a team is short players, you are allowed to "call up" a player from the 10U Division with both division commissioners' approval and advance notice needed. The "call up" players must be placed at the bottom of the batting order; neither play the pitcher or catcher positions, and preferably plays the outfield positions. The team must have at least 7 of their own players and no more than two (2) "call up" players. This is only for the regular season and not permitted in the playoffs.
  31. An inning can't end on a walk with a base open.
24. **14U and 16U Division**
1. For the 2023 season, MYBA teams will be participating with neighboring communities and will incorporate the attached Wadsworth Youth Baseball (WYB) and Cloverleaf Baseball (CYB) League Rules attached below.



14\_16 Rules.pdf

## **25. 18U Division**

1. For the 2023 season, MYBA 18U teams will be participating with neighboring communities for 18U and will adopt rules of the Suburban Community Baseball League (SCBL) attached below.



2023 SCBL  
Rules\_contact info\_fie

## Major League Rules Review

### **Rule #31. MISSED AT-BAT RULE--MLB Rule 6.07**

(a) A batter shall be called out, on appeal, when he fails to bat in his proper turn, and another batter completes a time at bat in his place.

(1) The proper batter may take his place in the batter's box at any time before the improper batter becomes a runner or is put out, and any balls or strikes shall be counted in the proper batter's time at bat.

(b) When an improper batter becomes a runner, or is put out, and the defensive team appeals to the umpire before the first pitch to the next batter of either team, or before any play or attempted play, the umpire shall (1) declare the proper batter out; and (2) nullify an advance or score made because of a ball batted by the improper batter's advance to first base on a hit, an error, a base on balls, a hit batter or otherwise.

Note: If a runner advances, while the improper batter is at bat, on a stolen base, balk, wild pitch or passed ball, such advance is legal.

(c) When an improper batter becomes a runner, or is put out, and a pitch is made to the next batter of either team before an appeal is made, the improper batter thereby becomes the proper batter, and the results of his time at bat become legal.

(d)(1) When the proper batter is called out because he has failed to bat in turn, the next batter shall be the batter whose name follows that of the proper batter thus called out; (2) when an improper batter becomes a proper batter because no appeal is made before the next pitch, the next batter shall be the batter whose name follows that of such legalized batter, or before any play or attempted play, that improper batter is considered to have batted in proper turn and establishes the order that is to follow.

### **OBSTRUCTION---MLB RULE 7.06**

When obstruction occurs, the umpire shall call or signal "obstruction."

(a) If a play is being made on the obstructed runner, or if the batter-runner is obstructed before he touches first base, the ball is dead and the runners shall advance, without liability to be put out, to the bases they would have reached, in the umpire's judgment, if there had been no obstruction. The obstructed runner shall be awarded at least one base beyond the base he had last legally touched before the obstruction. Any preceding runners, forced to advance by the award of bases as the penalty for obstruction, shall advance without liability to be put out.

(b) If no play is being made on the obstructed runner, the play shall proceed until no further action is possible. The umpire shall then call "Time" and impose such penalties, if any, as in that umpire's judgment will nullify the act of obstruction. **NOTE 1:** When the ball is not dead on obstruction and an obstructed runner advances beyond the base which, in the umpire's judgment, the runner would have been awarded because of being obstructed, the runner does so at his/ her own risk and may be tagged out. This is a judgment call. **NOTE 2:** If the defensive player blocks the base (plate) or base line clearly without possession of the ball, obstruction shall be called. The runner is safe and a delayed dead ball shall be called.